



SENIOR MEN'S
11v11 LEAGUE RULES

Senior Men's 11v11 League Rules

RULES OF PLAY

Dixie SC Mens Outdoor League games will follow the FIFA Laws of the Game / Ontario Soccer Playing Rules for Outdoor Soccer unless otherwise stated in the below rules.

CODE OF CONDUCT

It is the expectation of the Dixie SC that all players affiliated with the Club will conduct themselves in a manner which allows players the opportunity to reach their full potential and most importantly enjoy the game. This Code of Conduct provides the principles by which everyone associated with the Club must comply. Failure to comply may result in disciplinary action that could result in the termination of membership of a player.

General:

- Act always according to the Dixie SC Code of Conduct for Players and Coaches;
- Abusive behaviour and communication styles are not acceptable;
- The use of profanity is prohibited;
- Alcohol or other controlled substances are prohibited from all City of Mississauga recreational grounds, including parking facilities;
- Smoking in the playing and spectator area is prohibited;
- Keeping fields and parks clean of garbage, respecting municipal by-laws is expected and encouraged.
- Respect all municipal by-laws and area residents by parking respectfully in designated areas.

Players:

- Will play cooperatively with teammates;
- Will treat opponents, game officials, coaches, and spectators with respect;
- Should arrive in their uniform ready to play;
- Must wear shin guards for all games – no exceptions.
- Must wear numbered jerseys for all games – no exceptions.
- Must not wear any jewelry and all piercings must be removed.
- Must not wear metal or glass eyeglasses. Sport spectacles / goggles are allowed if safe for the players themselves and for other players.

Referees:

- Will officiate the game in a fair and unbiased manner;
- Will follow the rules set by their governing body;
- Be respectful when addressing players, coaches, spectators, and players.

Spectators:

- Parents/Spectators are also subject to the rules and regulations of the Club and its governing bodies.
- Never question the Game Official's judgement, integrity, or honesty.
- Support all efforts to eliminate verbal and physical abuse from the game of soccer.
- Show respect for the Players, opponents, Coaches, Game Officials, and other Spectators.

- Realize that the team can be penalized for your behaviour. Obey the request by a Game Official or a Coach to leave the vicinity of a field.
- Do not step onto the field during the game.
- Spectators must stand on the opposite side of the field from the players and coaches.

CONSUMPTION OF ALCOHOL OR SUBSTANCES

The Dixie Soccer Club takes the behaviour of its membership very seriously and have taken steps to ensure that everyone enjoys a 'positive soccer experience'. The consumption of alcohol/controlled substances by its members pre or post game in the City of Mississauga is expressly prohibited. Upon notification of a DSC team consuming alcohol or marijuana at an Adult League game by DSC staff/members or City of Mississauga Staff, that team shall be suspended from the league immediately. There are no exceptions to this rule and no appeal or refund shall be granted.

TEAM NAMES

Adult League Players have a responsibility to maintain and enhance the dignity and self-esteem of individuals and other persons by demonstrating respect to individuals regardless of body type, physical characteristics, athletic ability, race or perceived race, nationality, ancestry, place of origin, colour, ethnic origin, citizenship, creed, sex, sexual orientation, gender identity, gender expression, age, class, marital status, family status, religion, political belief, physical or mental disability, economic status or source of income. Please note that the use of team names, logos and/or uniforms which go against this policy shall not be permitted and the offending team will be required to change their name/logo/uniform to meet the rules of the Dixie Soccer Club.

REGISTRATION OF TEAMS/PLAYERS

- All players must be registered with the Dixie SC before he/she plays in a league game. Players are required to register and pay in full, a minimum of 72 hours before the start of their first league game. Teams must have a minimum of 11 players registered before they are eligible to play in a league game. No new registrations will be accepted after July 31st.
- A team using players that are not listed on their team roster report (unregistered players) will forfeit the game and be subject to disciplinary action and/or fine.
- Player identification must be present at all league games for all players listed on the game sheet. At any time, player identification can be requested to verify player identity. Players without proper identification (Driver's license, passport and/or Health Card with photo), will not be permitted to play.
- Any fines or fees incurred throughout the season by the team must be paid in full prior to the team's next game. Any fault on the team to do so will result in a 3-0 forfeit loss.

NUMBER OF PLAYERS

- Unless specified otherwise by the Rules of the competition, a match shall be played by two teams, each with no more than 11 players (including a goalkeeper) and not less than seven players (including a goalkeeper) on the field of play.
- Team rosters will be capped at 22 players per team for all adult outdoor programs. Maximum of 18 players dressed to play at league games. All persons dressed to play shall be subject to the authority and jurisdiction of the referee.

- Substitutes may be used in any match in accordance with the rules of competition. The game shall not be delayed allowing substitution, except for the substitution of the goalkeeper. Any of the other players may change places with the goalkeeper, provided that the referee is informed before the change is made, and provided also, that the change is made during a stoppage of the game. Substitutions are unlimited however only on goal kicks, after a goal is scored, player injury (only the injured player may be substituted) or own team throw-ins. Teams can piggyback on throw-ins.

PLAYER EQUIPMENT

If there is controversy or debate over the safety of a player's equipment, the referee will have the final say of its eligibility. Players shall not wear anything which is dangerous to themselves or another player.

The basic equipment of a player shall consist of:

- A numbered shirt, shorts, socks, shin guards and proper footwear. All outfield players must wear the same jersey colour with different numbers
- Shin guards, which must be covered entirely by the socks
- Team colours shall not conflict with each other. Goalkeepers shall wear colours which distinguish them from each other, the other players and from the referee.
- Jewelry must be taken off before the start of the match and cannot be worn during games.
- Must not wear metal or glass eyeglasses. Sports spectacles/goggles are allowed if safe for the players themselves and for other players.

THE GAME

- Games must start and finish on time and teams must be ready to play 5 minutes prior to scheduled kick-off time.
- A minimum of 7 players are required to start game. If teams cannot field a team at their scheduled times, they have 10 minutes before the result of the game is a forfeit (3-0).
- The game will consist of 2x45 minute halves; games starting later may have their game time reduced. At half time the interval shall not exceed 2 minutes, except by the consent of the referee.
- All games will consist of 10 outfield players and a goalkeeper (11v11). Goalkeepers may not slide feet first. Spitting on fields will result in a caution; repeated abuse will result in a sending off and disciplinary action.
- Time shall be extended to permit a penalty kick taken at or after the expiration of the normal period in either half. Teams and players must not enter the field of play until 15 minutes prior to the start of their time slot and must leave the field of play immediately after the conclusion of their match.

THE GAME BALL

The game ball must be a size 5. The home team shall be responsible for providing the game ball. The ball shall be judged fit for play by the referee and shall not be changed during the game unless authorized by the referee. The club is not responsible for any lost or stolen balls.

START OF PLAY

- Kick-Off: A kick-off is the way of starting or restarting play:
 - At the start of the game
 - After a goal has been scored
 - At the start of the second half of the game
 - A goal may not be scored directly from a kick-off.
- Ball In and Out of Play:
 - The ball is out of play when it fully crosses the out of bounds line.
- Method of Scoring:
 - A goal is scored when the whole of the ball passes over the goal line.

FOULS & MISCONDUCT

Anyone who commits a foul shall be penalized by the award of a free kick to be taken by the opposing team from the place where the offense occurred.

A player shall be cautioned and shown the yellow card if, in the opinion of the referee, the player:

- Is guilty of unsporting behaviour
- Shows dissent by word or action
- Persistently infringes the Playing Rules of Outdoor Soccer
- Delays the restart of play
- Fails to respect the required distance when a play is restarted with a corner kick or a free kick
- Fails to respect the required distance when play is restarted with a corner kick or a free kick
- Enters the field of play without the referee's permission other than in the act of substitution
- Deliberately leaves the field of play without the referee's permission

A player shall be sent off the field of play and shown the red card if, in the opinion of the referee, the player:

- Is guilty of serious foul play
- Is guilty of violent conduct
- Spits at an opponent or any other person
- Denies the opposing team a goal or an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offense punishable by a free kick or a penalty kick
- Uses offensive, insulting, or abusive language and/or gestures
- Or receives a second caution in the same match

GAME SHEETS

Each team captain is responsible for supplying the game sheet to the referee prior to the start of each game. The game sheet is to be completed and signed by both coaches, the referee, and the assistants, and submitted to the office by the referee.

The Game Sheets will be emailed directly to team captains each week with an approved Club stamp. This sheet must be provided to the referees. Failure to provide the Game Sheet with a Club approved stamp will result in a team forfeit.

POINT SCORING

Points are awarded as follows:

- Win = 3 points / Tie = 1 point / Loss = 0 points

PENALTY KICK

A penalty kick shall be taken from the penalty spot by a player on the field at the time of the infraction.

PENALTY SHOOTOUT

A penalty shootout will occur at the end of regulation time in a playoff match or Dixie Cup match to break the tie. Each team has five shots which must be taken by different players. The team that makes more successful kicks is declared the victor. Shoot-outs finish as soon as one team has an insurmountable lead. If scores level after five pairs of shots, the shootout progresses into additional “sudden death” rounds. Only players who were on the pitch at the end of play or temporarily absent (injured, adjusting equipment etc.) will be allowed to participate in the shoot-out. If at the end of the match and before or during the kicks one side has more players on the pitch than the other, whether because of injury or red cards, then the side with more players must reduce its numbers to match the opponents; this is known as ‘reduce to equate’. No players will be allowed to take a second kick until all other eligible players on their team have taken a first kick, including the goalkeeper.

GOAL KICK

When the opposing team kicks the ball over the touchline, the defending team is rewarded with a goal-kick. The opposing team must be clear of the penalty area and 10 meters from the ball. A goal may not be scored directly from a goal-kick.

FORFEIT OF A GAME

A team will forfeit a game for any of the following reasons:

- Failure of a team to appear for a game;
- If a team delays the start of a game by fifteen (15) minutes or more;
- If a team has less than the minimum number of players, or unless caused by injury during the game.

NO SHOW & DEFAULT

A team not fulfilling its commitment or failing to show up for a game without 24 hours’ notice can be subject to league suspension and/or fine. Any team who defaults 3 games may be expelled from the entire league. The league is not responsible for any teams forfeiting and there will be no refunds or credits for any games or teams that forfeit their games.

GAME PROTEST

A team can protest the eligibility of an opposing player before the game has begun or prior to halftime. The protest must be made to the referee or league staff, at which point they will confirm the eligibility of the player. If a team is found using ineligible players, they lose by forfeit 3-0 and will face disciplinary action.

ABANDONED GAMES

If a game is abandoned or cancelled due to referee decision, the game will either be rescheduled, or the game will stand depending on the amount of time played. If 60 minutes of the match has been played, the result will be final. If not, the game will be rescheduled to a later date.

In the event of a match being cancelled due to field conditions or inclement weather, the matches will be rescheduled using available field time to the best of our ability. All decisions made by the referee regarding playing conditions are final. Reschedule requests will be accommodated to the best of our ability. If fields are closed by The City of Mississauga all players will be notified as soon as the notice has been received by the Club.

If a team is winning or losing their matches by a substantial margin, or team requests a divisional change, the league reserves the right to adjust the divisions so that a balanced level of play is achieved.

****In the event of a dispute, the league's ruling is final.***

LEAGUE TIE BREAKERS

- 1) Points
- 2) Head-to-Head
- 3) Goal Differential
- 4) Goals Against
- 5) Goals For
- 6) Coin Flip

DETERMINING THE WINNER OF PLAYOFF MATCHES

In the event of a tie at the end of two 45-minute time periods, the winner shall be determined by:

- 1) 2 extra time periods of 5 minute each whereby the "Golden Goal Rule" applies;
- 2) If still tied, then to penalty kicks from the penalty spot as per the standard procedure in FIFA's "Laws of the Game".

PLAYER SUSPENSION & FINES

Red Cards

- A player receiving a red card will incur a \$50 fine plus a minimum of 1-game suspension, as per Ontario Soccer rules (Discipline by Review – DBR).

Yellow Cards

- 3 Yellow cards will result in a 1-game suspension + \$50 fine.
- All fines must be paid in full to the Dixie SC office prior to the next scheduled game. If payment is not received by the start of the game, the player and their team will forfeit the game and a default score of 3-0 will be awarded.

Banning Players

Misconduct and violation of the rules may result in suspensions, point deductions, or expulsions from the league without a refund to the player or team.

Violent behaviour towards the officials or other players will not be tolerated and may result in expulsion from the league and/or fine.

If a player receives 3 red cards throughout the course of a season, Dixie SC will review the player's discipline record and will have the authority to ban the player from the league.

The Dixie Soccer Club reserves the right to take disciplinary action against any individual player and/or team that has, in the opinion of the Adult League Dept. staff in consultation with the DSC Board of Directors, acted in a manner deemed to be detrimental to the values of the Club. Such action includes but is not limited to game suspension, denial of access to facilities, and removal of a team from the league.

DISCIPLINE

Discipline is administered in compliance with Ontario Soccer policies and DSC Discipline procedures, and is handled by an independent discipline panel, trained, and certified by the Peel Halton District Association, and acting on behalf of Ontario Soccer.

Misconduct is usually reported by the game official but can also be reported through a letter of complaint to DSC which, after investigation, may result in discipline charges. Any such complainant must be willing to be identified and to appear at any subsequent discipline hearing. Reports must be sent to info@dixiesoccerclub.com

Coaches are subject to Discipline in the event of inappropriate behaviour and can be carded as per FIFA rules. Any fines or monetary penalties are incurred by the club due to the actions of a player or team will be expected to be paid by the offending player and team. Failure to do so within the stipulated timelines will result in the player and/or team being removed from the league without a refund of any fees paid for participation in leagues or membership.

Appeals – Players/Coaches

Players/Coaches may request a hearing to appeal a dismissal given to them on the field, however it must be submitted within three days of receiving the dismissal itself and accompanied by the request for hearing fee (\$100). The appeal must be made in writing to the DSC Discipline Coordinator, and it must be accompanied by the required Request for Hearing Fee. Appeal requests must be sent to info@dixiesoccerclub.com.

There are two levels of Discipline:

- **Discipline by Review:** Referee reports are forwarded to the Discipline Committee for review and a decision is rendered. Appeals may not be made after a decision has been made by the Discipline by Review process.
- **Discipline by Hearing:** Referee reports are forwarded to the Discipline Committee who have the right to call a hearing on the issue presented. Players/Coaches are required to attend the hearing which may be virtual or in person. Players/Coaches can call witnesses if they wish. These cases can be appealed. Appeals must be accompanied by the Request for Appeal fee.

Note: Decisions of the Discipline Committee are final and are not subject to review except in the case of appeals where allowed.

VIDEO

Video evidence is admissible providing it adds clarity to the issues surrounding the incident in question. Video cannot be used to provide evidence of issues regarding Referee performance.

Further details about discipline, including the Ontario Soccer discipline policy, are found in the governing body's documents.

FEES & PENALTIES

Discipline by hearing request resulting from Dismissal	\$100
Request to reschedule hearing	\$100
Failure to show for Hearing – Fine	\$100 (1st offense), \$200 (2 nd and subsequent offences)
Playing an ineligible player	Forfeit
Abandoned game due to player behaviour	\$100 + Forfeit (1st offence), \$200 (2 nd offence), \$300 (3rd and subsequent offence)

Note:

- Protests resulting from the Match Official interpretation of the Laws of the Game are not accepted.
- The Dixie Soccer Club reserves the right to implement changes to the fees and penalties involving matters of Discipline if they are incremental to those published.

VIDEO RECORDING

Dixie Soccer Club has the right to record video and audio of all Adult League Games on City of Mississauga property or Dixie Soccer Club property or permitted fields. Recordings can be shared with the Adult League, to disciplinary officials, and law enforcement at the Club's discretion.

Dixie Soccer Club is not responsible for any video or audio recording that is shared outside of the Adult League by members or participants.

Questions? Please contact one of the following Dixie SC Club Representatives:

Club Administration:

Angela Malvaso - info@dixiesoccerclub.com

Club Head Referee:

Sal Marra - salmarra44@gmail.com